



THE SPIDERWICK™ CHRONICLES



THIMBLETACK'S
ACTIVITY BOOK

Dedicated to celebrating imagination . . .



This book belongs to:

Dear Parents,

Inside this book is a safe space for creativity. Encourage your children to scrawl funny doodles, sketch silly squiggles, and jot multicolored blobs. They can use the coloring images as jumping-off points, or make unrelated illustrations using crayons, markers, paints, pens, or pencils. Don't forget to ask your kids to describe their drawings!

We've gathered together many familiar, beloved characters, and we'll introduce new friends too. They will present exciting activity pages that will challenge and entertain with puzzles, games, brainteasers, and suggestions for craft projects and rainy-day pastimes.

We will also offer thrilling extras with each book, such as crayons, stickers, cut-out crafts on the back covers, or other items we know your kids will love.

When you spot our spiral logo, you can be sure you're purchasing an enthralling coloring and activity book that will engage, enlighten, and entertain for hours. So sit down with your children . . . and watch them start scribbling!

Have fun!

The Simon Scribbles Team

VISIT OUR WEBSITE:

www.SimonSaysKids.com

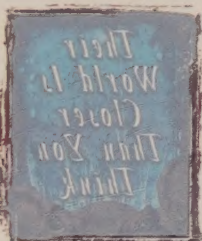


THE SPIDERWICK CHRONICLES

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Easy Directions

1. Skin should be clean, dry, and free of hair. Have an adult help cut out tattoo and remove clear top sheet.
2. Place tattoo facedown on skin and press firmly.
3. Wet back of tattoo thoroughly with a damp sponge and continue to press firmly.
4. Wait thirty seconds, then slide or peel off paper backing.
5. Rinse and smooth tattoo gently with water, then let dry well.

Easy Removal

Remove tattoo from skin and other surfaces by wiping gently and repeatedly with rubbing alcohol or baby oil.

Ingredients: Acrylate/VA Copolymer, Castor Oil, Ethyl Cellulose, Iron Oxide, FD&C Yellow No. 5 Aluminum Lake, FD&C Red No. 7 Calcium Lake, FD&C Blue No. 1 Aluminum Lake, Titanium Dioxide.

Safety-tested and nontoxic

Note: Do not apply to sensitive skin or near the eyes.



THE SPIDERWICK CHRONICLES™

THIMBLETACK'S ACTIVITY BOOK



By Jen Funk Weber

Based on the screenplay by
Karey Kirkpatrick and David Berenbaum and John Sayles
From the books by
Tony DiTerlizzi and Holly Black



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First Edition

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IT'S TRUE!

Write answers to the clues in the boxes (some letters are provided), then read down the highlighted columns to learn something about faeries.

☐ ☐ ☐ M

Type of tree

☐ ☐ ☐ ☐ N

Black bird, larger than a crow

N ☐ ☐ ☐ ☐ ☐ ☐

The great outdoors

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Leprechaun's lucky charm

E ☐ ☐ ☐ ☐ ☐ ☐

Old, like Lucinda

☐ ☐ ☐ H ☐ ☐ ☐

In any case

☐ ☐ ☐ T ☐ ☐

The whole __, and nothing but the __

☐ ☐ C ☐ ☐ ☐ ☐

Shhh! Don't tell, it's a __

☐ G ☐ ☐ ☐

Mulgarath, for one

☐ ☐ ☐ D ☐ ☐ ☐

__ and thread

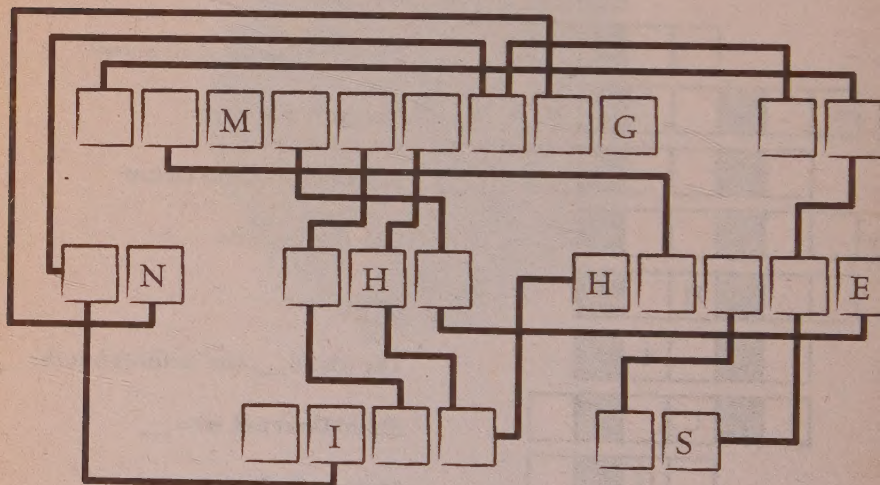
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MOVIE LINES

Boxes connected by lines contain the same letter. Some letters are given, others have to be guessed. Fill in all the boxes to reveal a line from the movie. Who says it?

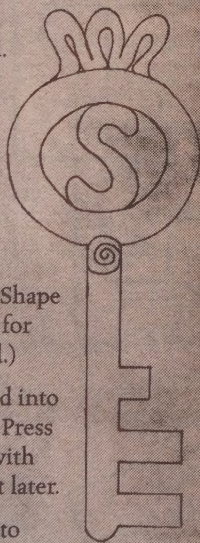


THIMBLETACK'S KEY

Materials

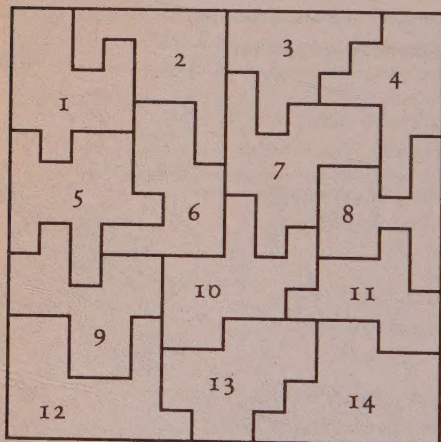
- **Sculpting clay**
- **Blunt knife**
- **Toothpick**
- **10 inches of 1/8-inch-wide red ribbon**
- **An adult's help**

1. Using the clay, roll a 7-inch "snake" about 1/4-inch thick, though slightly thicker on one end.
2. Loop narrow end into a circle and press into key stem for key head. The key should look like a lollipop.
3. With an adult's help, flatten the thick stem end into a rectangle and use a blunt knife to cut notches for key's teeth.
4. Roll a 2 1/2-inch snake about 3/16-inch thick. Shape into an S and press inside key head. (The "S" is for Spiderwick, but you could use your own initial.)
5. Roll a 4-inch snake about 3/16-inch thick. Bend into zigzag shape with three 1/2-inch loops on top. Press onto top of key. Spread the middle loop open with toothpick so ribbon can be threaded through it later.
6. Roll 3-inch snake about 1/8-inch thick. Coil into tight spiral and press onto key stem where looped head joins.
7. Bake clay according to package instructions.
8. Thread ribbon through the zigzag loop and tie the ends. Hang your key where it will be safe and won't get lost.

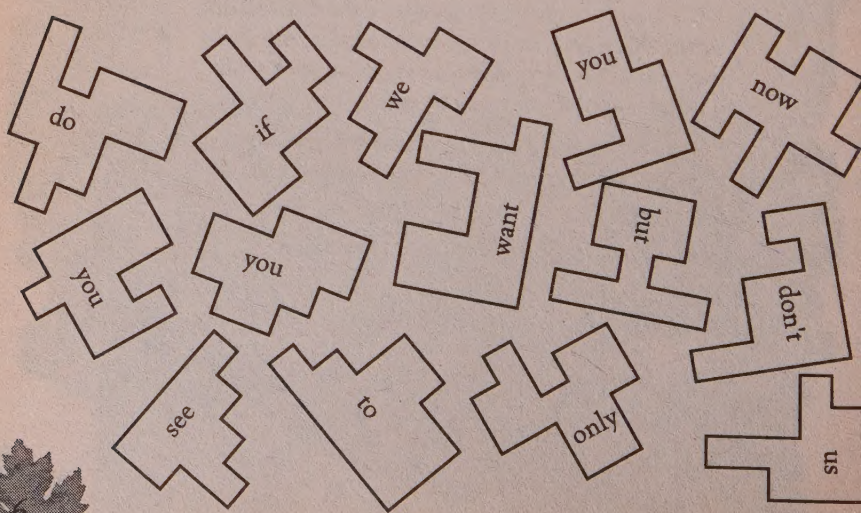


YOU SEE?

Match the puzzle pieces to the numbered spaces in the grid, then write the word from the piece on the space with the same number. Read the words in order to get Thimbletack's explanation of faerie invisibility.



- | | |
|----------|-----------|
| 1. _____ | 8. _____ |
| 2. _____ | 9. _____ |
| 3. _____ | 10. _____ |
| 4. _____ | 11. _____ |
| 5. _____ | 12. _____ |
| 6. _____ | 13. _____ |
| 7. _____ | 14. _____ |



TWINS

Twelve pairs of words that look alike are hidden in the grid. Each pair is spelled the same, except for the first letter. Find and circle the words, which might be up, down, left, right, or diagonal.

Y L S U O L A E Z P E B
T R E H T W T E K C A J
C S W E A S E O H S N G
R N E S Z T M A E B Y N
I R A I O O T T J E E I
T A L T H T O E I N A L
T E T S E T A K R D R B
E L H R E L L C N I N B
R Z I V O N F A H N N O
E N E U Y Y D R E G E G
G S S E Y K U I E H D R
A L T T R A C E N E O A
Y F H O B B L I N G Z C
E R E T T I R F N Z E E

__ASE

__ASE

__OZE

__OZE

__RACE

__RACE

__EARN

__EARN

__REEZE

__REEZE

__ACKET

__ACKET

__RITTER

__RITTER

__ENDING

__ENDING

__OBBLING

__OBBLING

__EALOUSLY

__EALOUSLY

__HATTERING

__HATTERING

__EALTHIEST

__EALTHIEST



POP-LIPS

Thimbletack can disappear from one place and pop up in another. Every word in Column B contains the same letters as a word in Column A, plus one letter. Draw a line between each word in Column A and its partner in Column B, then write the extra letter that pops up in the second word on the space provided. We've done the first one for you. Read down the letters on the spaces to discover something else that disappears from one place and pops up in another.

Column A

Tape

Shoe

Lets

Suits

Least

Cart

Bird

Column B

Castle C

Braid

Horse

Track

Tissue

Style

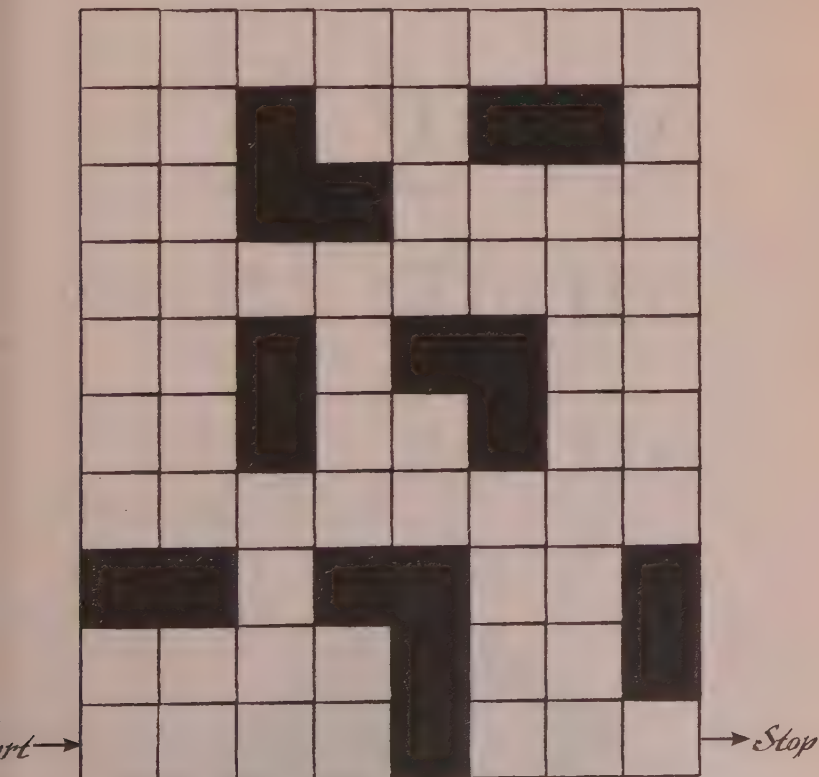
Paste

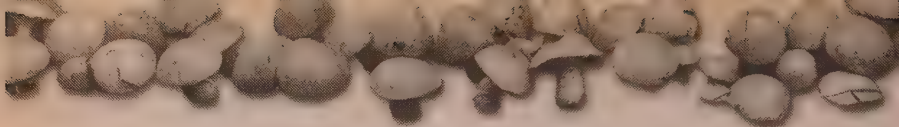
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EVERY SQUARE

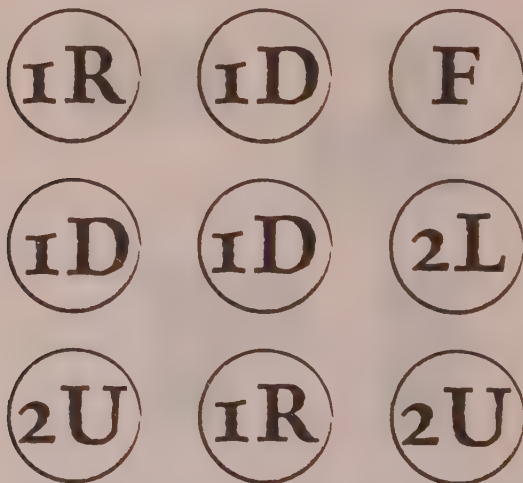
Thimbletack can make his way to every square inch in the house. Your job is to go from **START** to **STOP** making your way through every square **just once**. You can move up, down, left, or right, but not diagonally.





CHARM BREAKER

Thimbletack has placed a charm on the Guide so the book won't open. To break the charm, you must press all 9 buttons just once, in a particular order. The final button pressed is marked with an *F*. All the others tell where to move next. For instance, *1D* means you press the button one space down next. *1L* is one space left, *2R* is two right, *3U* is three up. Which button must you press first?





HIDE AND SEEK

Find a way to change *hide* to *seek* one letter at a time. The answer to each clue is similar to the word above it, except one letter is different.

Broad

H	I	D	E
---	---	---	---

--	--	--	--

Grape juice for grownups

--	--	--	--

Stiff breeze

--	--	--	--

Not tame

--	--	--	--

Join two pieces of metal

--	--	--	--

Dandelion or thistle

--	--	--	--

Plant to grow

--	--	--	--

S	E	E	K
---	---	---	---





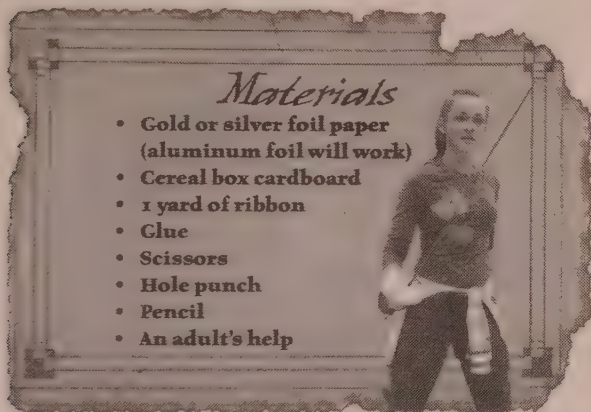
THIMBLETACK'S RHYME TRAIL

Rhyme and spell your way through this maze. Beginning with *guide*, move left, right, up, or down (not diagonally) to a word that rhymes with it or begins with the same letter. *Eyed* rhymes with *guide*, but *grand* starts with the same letter, so you have to choose which way to go. Keep going until you reach *book* in the lower right corner.

<i>Start</i>					
GUIDE	EYED	ELBOW	CALICO	CAPE	GAPE
GRAND	FIT	EXIT	CEASE	NIECE	GOBLIN
SOME	SAVE	SLICE	SPRITE	PEACE	POST
CRUMB	HUM	MICE	RICE	RARE	ROAST
CASE	HAIR	PART	PENNY	MANY	MOST
GRACE	BASE	BALD	BURN	SEAL	MYTH
GOAL	FORT	FERN	LEARN	STERN	LOOK
GIVE	QUART	QUIT	HIT	HOOK	BOOK
					<i>Stop</i>

MALLORY'S MEDAL

Be a champ, and make your own medal!



1. Use patterns to cut one circle and one number 1 from cereal box cardboard.
2. Glue cardboard 1 in the middle of the cardboard circle.
3. Have an adult help you cut 2 squares of foil slightly larger than the cardboard circle and rub glue on both back sides all the way to edges.
4. Sandwich cardboard medal between 2 foil squares. Use fingertip to press paper around number to "emboss" foil.
5. Trim paper around medal.
6. Punch a hole above the number, thread ribbon through hole, and tie knots above medal and at ribbon ends.



DIALOGUE BOXES

Decipher this movie dialogue by fitting the right boxes into the empty spaces. Black squares are spaces between words, and words wrap from one line to the next. Whose line is it?

I			A			O		
I				N		T		
N	K				I			
I			W	O		D		N
L			S		G	O		I
N		F	U			O		Y

B	O
T	

T	
E	A

N	G
	U

I	D
R	E

A	D
U	L

K	
H	I

B	L
K	A

T	S
	D

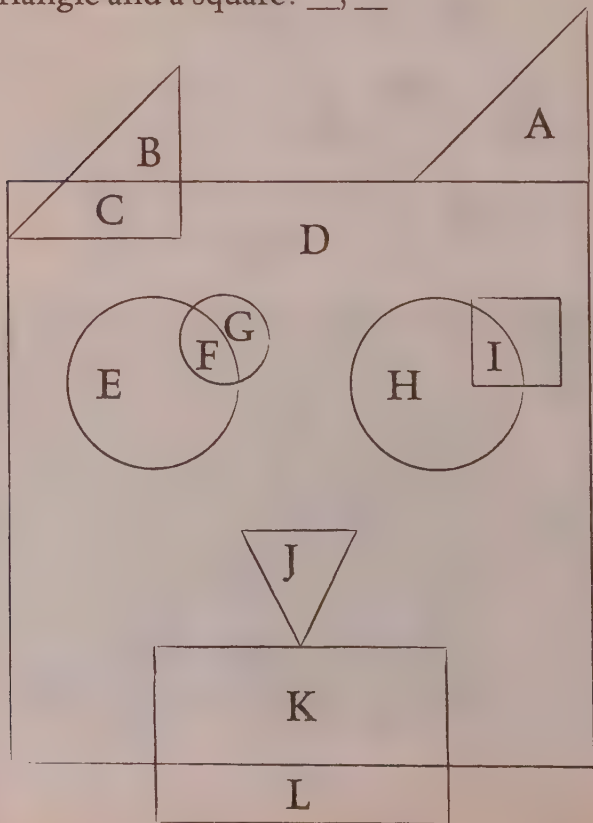
H	
R	Y



SHAPE SIFTING

Sift through the rectangles, squares, triangles, and circles (ignore odd shapes) to answer these questions. Which letters are in:

1. any shape except a circle? __, __, __, __, __, __, __
2. a square, but not a triangle? __, __, __, __, __, __, __
3. two of the same shape? __, __, __, __, __
4. only one shape? __, __
5. a triangle and a square? __, __





STUCK IN THE MIDDLE

Like Simon often is, the words you're looking for here are stuck in the middle. When the middle word is added to the end of the first word or the beginning of the second word, two new words are formed. Can you find the words that are stuck in the middle?

Example: BARE F O O T PRINT → barefoot, footprint

WEEK _____ LESS

HEY _____ DREAM

RED _____ CHUCK

ARROW _____ PHONE

BUTTER _____ SHAKE

HAND _____ STILL

SAND _____ BACK

SOME _____ VER

HEART _____ FAST

PICK _____ KNIFE



FAERIE TRANSFORMATIONS

Jared, Simon, Mallory, and Lucinda each witnessed a different faerie transforming into a natural object or creature. Using the clues, figure out the transformation each saw. In the chart, place an X in boxes that can't be true, and an O in boxes that are correct.

	Flower	Beetle	Worm	Grass
Jared				
Simon				
Mallory				
Lucinda				

1. Lucinda's Faerie did not become a plant.
2. Either Simon or Mallory watched the faerie that turned into a beetle; neither saw the one that turned into a flower.
3. The grass faerie would only reveal itself to a boy.

FROZEN TADPOLES

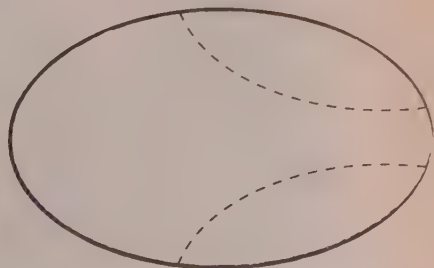
Be a boggart—serve beverages with tadpole ice cubes!

Materials

- Clean scissors
- Oval or worm-shaped fruit snacks
- Ice-cube tray
- Water
- An adult's help

1. With an adult's help, use scissors to trim fruit snacks into tadpole shapes, as shown in the diagram below.
2. Place one tadpole in each empty spot in the ice-cube tray.
3. Fill with water and freeze.
4. Serve in water or other clear beverage.

Tip: Don't worry if coloring bleeds and obscures tadpole in the frozen cube. As the ice melts, the tadpole will appear. *Surprise!*



Cut along dashed lines



TOE FENCING

Mallory says, "Well, this is nothing like real fencing, but it's fun, so I'll let it slide."

Two players wearing similar shoes face each other and hold hands. Each player tries to tap the top of the other player's shoes with his/her toe. Both feet are in play. The first player to score 3 hits wins.





THE REAL DEAL

It's a trick! Only 1 field guide below is real. Cross off every book that is 1 square to the left of a boggart, directly below a troll, or between 2 goblins diagonally. The 1 remaining field guide is the Real Deal.



RHYME TIME

Thimbletack likes to rhyme. He speaks in rhymes oftentimes.

Answers to the clues rhyme with "threat." Write letters on the spaces. How many can you get? When you've solved them all, boxed letters show a note that Thimbletack might write as a boggart . . . uh-oh!



____ _ ☐ ____ _
 ____ _ ☐ ____ _
 ____ _ ☐ ____ _

Kitchen storage

Woodwind instrument

Type of airplane

____ _ ☐ ____ _
 ____ _ ☐ ____ _
 ____ _ ☐ ____ _

Sung by 2 people

A to Z

Feel sorry

____ _ ☐ ____ _
 ____ _ ☐ ____ _
 ____ _ ☐ ____ _
 ____ _ ☐ ____ _

Was introduced

Spring flower

Clueless person, "space ____"

Opposite of sunrise

MALLORY'S MAZE

Jared is under a spell. Mallory must get to him and break it. Beginning at one corner (we won't tell you which), she must obey the sign in every square she lands on. Each square tells her how many spaces to move and in what direction (arrows leading off the grid are dead ends). Can you help Mallory find the path to Jared?

2 ↓	1 →	1 ↓	2 ↓	1 ←
1 ↑	3 ←	2 →	3 ←	1 ↓
1 →	1 ↓		1 ↑	2 ←
3 →	2 ↑	1 ↑	1 ↓	3 ←
1 ↑	4 ↑	2 →	2 ←	1 ↑





APPEASE OF CAKE?

Appeasing a Brownie is a piece of cake . . . if you know how.

Below are 5 synonyms of "appease." Place each word on a line in the grid, using the letters provided (and a little logic) to determine where each goes. There can be spaces before and after words, but not between letters. If you place the words correctly, you'll discover one way to appease Thimbletack in the highlighted column.

ALLAY

MOLLIFY

SOOTHE

CONCILIATE

QUELL

					E						
									Y		
										T	
						L					
			A								



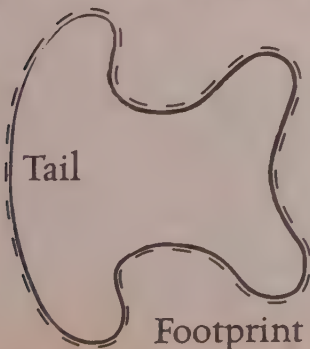
MICE ARE NICE: POM-POM PETS

Create some friends for Simon's pet mice, Jeffrey and Lemondrop.

Materials

- 2-inch pom-pom (1 per mouse), white, gray, or tan
- Felt for ears and feet, pale pink or peach
- Yarn to match felt
- Small black beads (2 per mouse)
- Thread
- Scissors
- Glue
- An adult's help

1. Roll pom-pom in palms to fluff. Have an adult trim into teardrop shape with scissors.
2. With an adult's help, use the patterns below to cut out 2 ears and 1 footprint from felt.
3. Cut 3-inch piece of yarn for tail, and glue to felt, where shown on pattern.
4. Glue pom-pom to footprint so that the rounded end aligns with the tail end of footprint, and pointed end extends beyond front of footprint.
5. Glue bottom $\frac{1}{4}$ of each circle and attach to pointed end for ears. Top $\frac{3}{4}$ of circle is unattached.
6. Glue bead eyes on pom-pom halfway between ears and nose.
7. Tie thread around body behind ears for a leash.



SIMON SAYS

Reveal a line that Simon says in the movie by doing what Simon says, and *only* what Simon says.

1. Simon says, "Cross off all the words that start with vowels in Column B and Row 4."
2. Cross off the nouns in Column D.
3. Simon says, "Cross off all the palindromes (words that read the same forward and backward)."
4. Simon says, "Cross off the contractions."
5. Cross off all words that begin with "c" or "a."
6. Simon says, "Read the remaining words to reveal what I think about our new house."

	A	B	C	D	E
1	I'm	If	It	Mom	We're
2	Crack	Noon	It's	Back	Has
3	Radar	That	Attack	Old	Solos
4	People	On	A	Kayak	Always
5	Isn't	Only	Smell	Don't	Wasn't



CHARMED

There's a confusion charm on this movie quote. Decipher it by changing the first letters of the words.



XE NUST OROTECT UHE COOK.
JEEP HT HN UHE BIRCLE
RAFE EROM UHE NGRE.

Who says it?

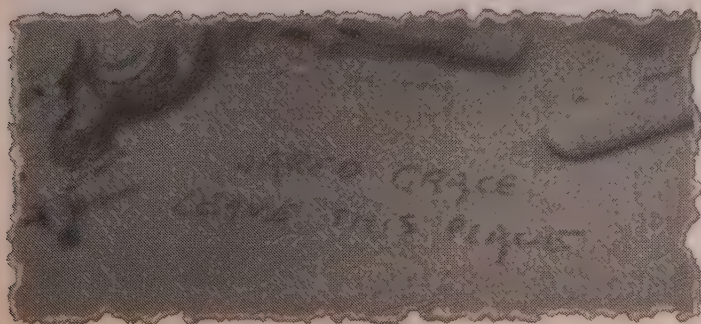


THIMBLETACK'S BINGO

Rhyme, rhyme, all the time!

Choose a word on the card then look for a word on a disk that rhymes with it. Not all words have rhymes. If you find a match, write it in the chart. Can you find the winning line? You have the pieces you need to win; just figure out which line, column, or diagonal has the winning combination.

B I N G O				
EAGE _____	WHEEL _____	QUEEN _____	FEET _____	BEST _____
TRY _____	PLAY _____	HALF _____	SPEAK _____	OAT _____
AWK _____	RIGHT _____	Free	GIFT _____	LIST _____
GRIN _____	ANTS _____	CAT _____	FIRE _____	TAX _____
RUDE _____	LUNCH _____	SEA _____	PHONE _____	SEW _____



SECRET HIDING PLACE

Arthur Spiderwick had many secrets. Make your very own secret compartment in a desk or small dresser drawer.

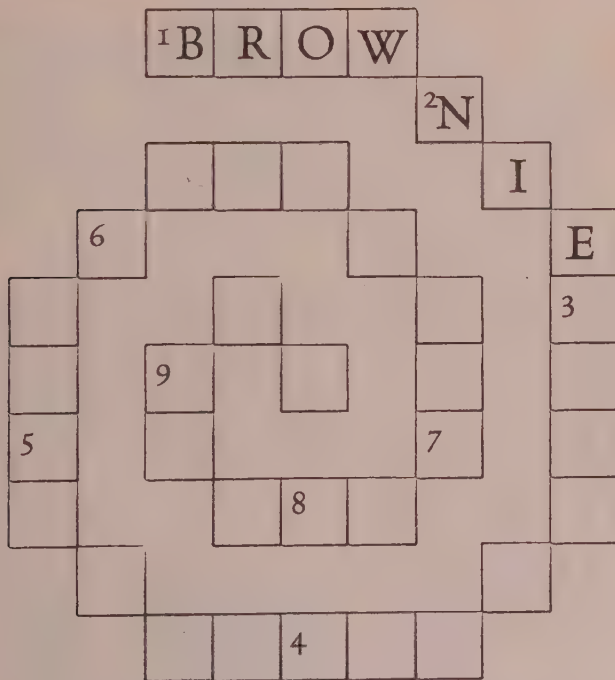
Materials

- Measuring tape
 - Scissors
 - Foam core or heavy cardboard
 - 4 plastic twist-off bottle caps, the same size
 - 1-inch by 3-inch scrap of paper
 - Glue
 - An adult's help
1. Measure bottom of drawer and, with an adult's help, cut the foam core to fit.
 2. Glue paper on underside of foam core along a short edge so that 2 inches of paper stick out beyond the edge of the board. Fold around edge to top. You will use this tab to lift the false bottom from the drawer.
 3. Glue bottle caps to 4 corners of board, on the same side as the tab.
 4. Insert board into drawer, caps down, making sure paper tab is accessible from the top.

Now you have a secret place to hide your own journal of drawings and observations!

WORD SPIRAL

Answers to the clues fit into the spiral, one letter per box, starting with **BROWNIE**, and overlapping. For instance, the answer to clue 2 begins in the square marked 2, and starts with the **NIE** from **BROWNIE**.

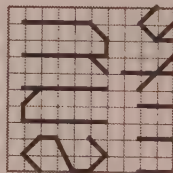
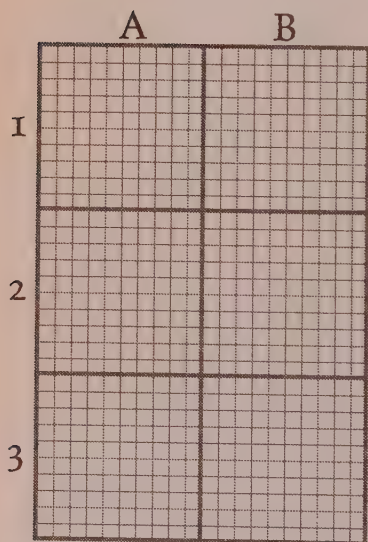


1. House faerie the height of a pencil
2. Sister's daughter
3. Wormlike animal with lots of legs
4. Protection
5. To wait on
6. Broccoli or green bean
7. Yellow citrus fruit
8. Baboon
9. A place to find answers

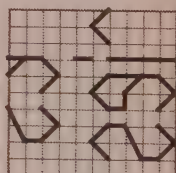


ALL FOR ONE, ONE FOR ALL

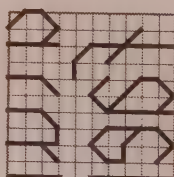
Copy the puzzle pieces into the correct squares on the grid to create a picture. The correct square is the one where the letter and number below each piece intersect. For example, the piece marked A1 goes in the square in the upper left corner. Can you read the message?



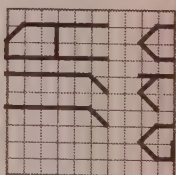
A 2



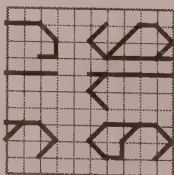
B 3



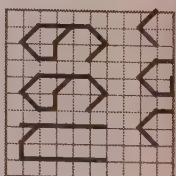
B 2



A 1



B 1



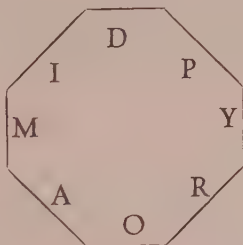
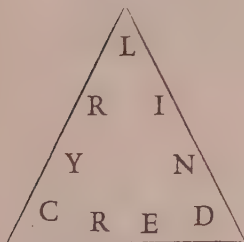
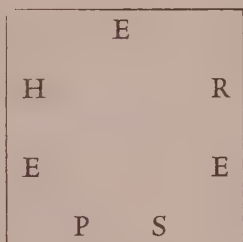
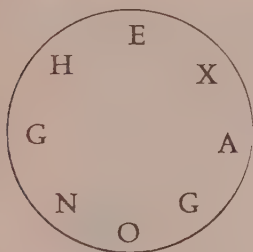
A 3

What? You can't read it? Try holding the page on its side. Oh—and in front of a mirror.



SHAPE-SHIFTING

In each of the shapes below is a word that describes a different shape, plus an extra letter. Words are read clockwise; you determine where to start. Circle the extra letters and unscramble them to reveal a related but unseen word.







BLAZE THROUGH THE MAZE

Help Thimbletack find the honey before he gets cranky and . . . you know . . . boggart-y. Choose a word in the upper left square. Find a word that rhymes with it in any other square, and hop to that square. Choose one of the other words in the new square, and look for its rhyme somewhere else. Can you get to the bottom right square and the honey by hopping from rhyme to rhyme? Watch out, there are dead ends and words without rhymes.

 BACKPACK SOAP WERE	SHELL MELT WAX	HAIR STAY STIR
COMB KNOW SEED	ENVELOPE FROM PUFF	MOOD LIME TRIP
GO MOSS MANIAC	STACKS RUDE TOUGH	 RHYME TORN RICH

BOGGART PRANKS

Thimbletack was grumpy all week and took it out on the family. Use the clues to determine when he pulled each prank, on whom, and when. Place an X in a box if you can rule it out, and a O in a box that is correct.



Thimbletack's Pranks

	Sewed pant legs shut	Hid towels	Set clock an hour behind	Put salt in sugar bowl	Tuesday	Wednesday	Thursday	Friday
Jared								
Simon								
Mallory								
Helen								

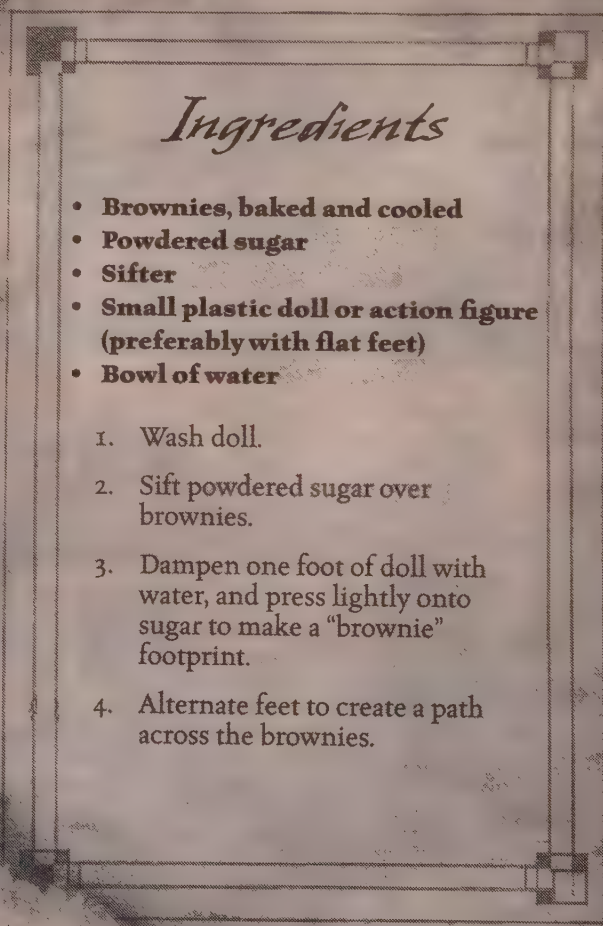
1. On Wednesday, someone had to dry off with dirty clothes after showering because the towels disappeared.
2. Helen (whose clock was not reset) was the victim of a prank the day before Jared was.
3. The first prank of the week caused one of the boys to dump his salty cereal out.
4. Mallory was either late for fencing practice because her clock was an hour behind, or she was the victim of Tuesday's prank.



BROWNIE BROWNIES

(A dessert so nice, we named it twice!)

Make brownie tracks across a pan of brownies.



Ingredients

- **Brownies, baked and cooled**
- **Powdered sugar**
- **Sifter**
- **Small plastic doll or action figure (preferably with flat feet)**
- **Bowl of water**

1. Wash doll.
2. Sift powdered sugar over brownies.
3. Dampen one foot of doll with water, and press lightly onto sugar to make a "brownie" footprint.
4. Alternate feet to create a path across the brownies.

ALL IN A DAY'S WORK

Fill in the blanks to complete the 9 words, then transfer the letters from the blanks to the boxes with the same numbers. If you complete the words correctly, the boxes will reveal one movie character's career. Whose?

1. CLA__P

2. PLA__E

3. BL__NK

4. TR__E

5. FRO__T

6. __HICK

7. MA__L

8. BUR__T

9. WI__

	C				T			
--	---	--	--	--	---	--	--	--

1 2 3 4 5 6 7 8 9





LOOK ALIKES

Change *twin* to *boys* one letter at a time. The answer to each clue looks like the word above it, except one letter is different.

Look-alike

T	W	I	N
---	---	---	---

Opposite of thick

--	--	--	--

Below the mouth

--	--	--	--

Dime, nickel, or penny

--	--	--	--

Ears on stalks

--	--	--	--

Brought into life

--	--	--	--

Home for animals

--	--	--	--

Behind _____ (in jail)

--	--	--	--

Bodies of water open to the ocean

--	--	--	--

Jared and Simon

B	O	Y	S
---	---	---	---



TANGLED SPIDERWICK WEB

Create order from chaos.

Object: Six to twelve players join hands to create a tangled web, then untangle themselves.

Play: Players form a circle, shoulder-to-shoulder, facing one another. All players extend arms, crossing wrists. Grasp 2 hands from the group, but not both from the same player, and not from the players to the immediate right and left. Without letting go of any hands, the group has to untangle their web, stepping over one another, or ducking under and twisting and turning.

The goal is to wind up with a single, orderly circle, but some knots result in multiple circles, and a very few are hopelessly tangled.



BROWNIE TRANSFORMATION

Follow the instructions carefully and watch this brownie transform.

Write the word *brownie* on the space to the right. _____

Switch the second and sixth letters. _____

Change the last vowel to the vowel that precedes it in the alphabet. _____

Change the fourth letter to the seventh letter of the alphabet. _____

Change the third consonant to a T. _____

Double the middle letter. _____

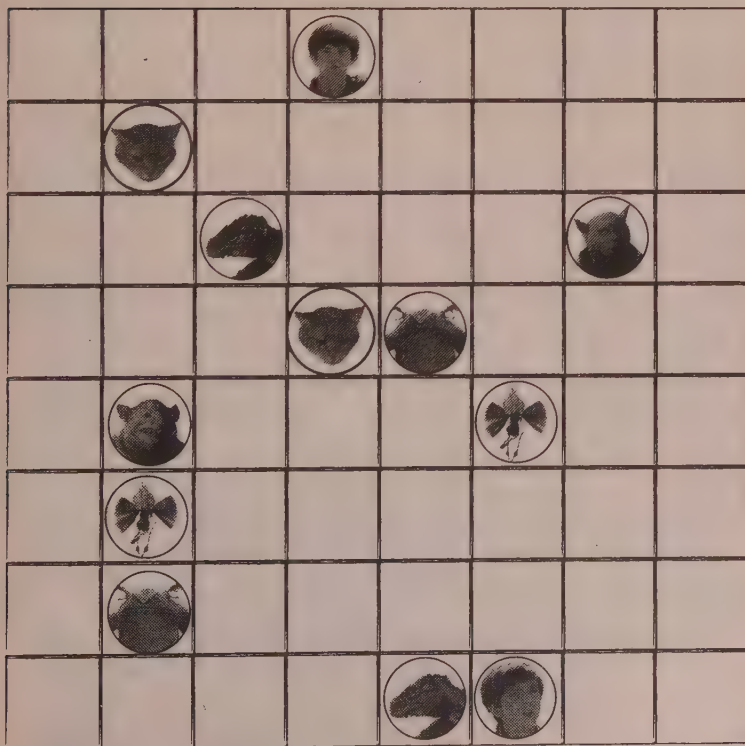
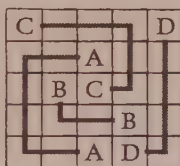
Remove the first vowel. _____

Switch the last letter and the fifth letter. _____

ANOTHER FACE IN THE CROWD

Connect pairs of like creatures by drawing a line between the two. Lines can only pass through *empty* squares, horizontally and vertically (not diagonally), and none can cross. Can you connect each creature with another face like it in the crowd?

Example:



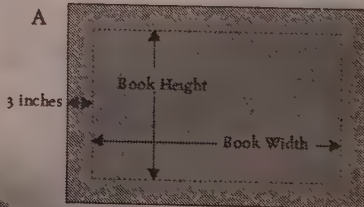
PROTECT THE BOOK!

Arthur Spiderwick wrote his *Field Guide* notes in a leather-bound book so they were protected. Create your own book covers to protect your books.

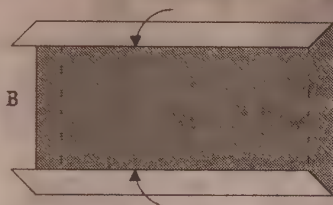
Materials

- Large brown paper bag
- Book
- Tape
- Ruler
- Scissors
- Pencil
- Red ribbon
- Magic marker (any color)
- An adult's help

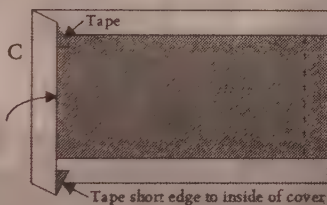
1. Cut along the seam of the bag, and cut off bottom, leaving a rectangle of paper.
2. Crumple rectangle tightly. Smooth flat and crumple again, until paper is soft and very wrinkled.
3. Smooth paper on table. Center book, open and face up, on printed side of paper. Mark sides with pencil.
4. Measure 3-inches beyond marks, and cut rectangle to this size (Diagram A).
5. Fold 3-inch margins on top and bottom toward center (Diagram B), then fold left side margin toward center (Diagram C). Tape short edge of side margin to inside of cover, leaving open pocket to hold book.



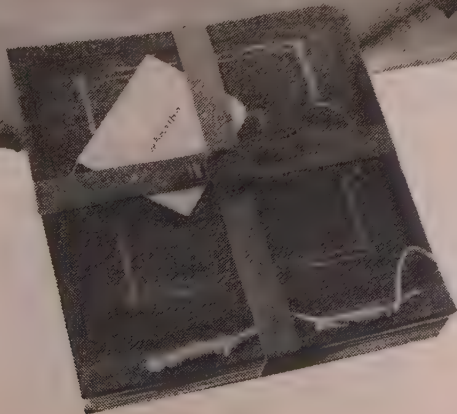
6. Slide front of book into pocket and close book. Wrap cover around book, and tape right margin as in step 5. Insert back of book into pocket.



7. Write your initials on front with marker. To keep faeries out, tie with red ribbon. To keep humans out, write this note on the cover:



*Do not dare to read this book.
For if you take one fateful look,
You barter at your life's expense,
And face a deadly consequence.*



WORD WISE

In each box, find the one letter that can be placed in front of each word to create four new words. When you've found the five letters (one for each box), rearrange them to reveal one character's name.

__EACH

__ISE

__APTURE

__IGHT

The letter ____

__AKE

__ARE

__URN

__IKE

The letter ____

__EED

__EW

__ATIVE

__ICE

The letter ____

__EARN

__ARD

__AWN

__ACHT

The letter ____

__IL

__ATH

__RANGE

__VAL

The letter ____

Character: _ _ _ _ _

What kind of creature is this character?



THIMBLETACK'S ORDER

Write the answers to the clues in the crossword grid. You determine where the words go, but we've given you a hint to get started. Then transfer the letters from the crossword to the spaces with the same numbers to reveal Thimbletack's order.

Molar or incisor
(or sharp glass if you're a goblin)

Mulgrath is 10 feet _____

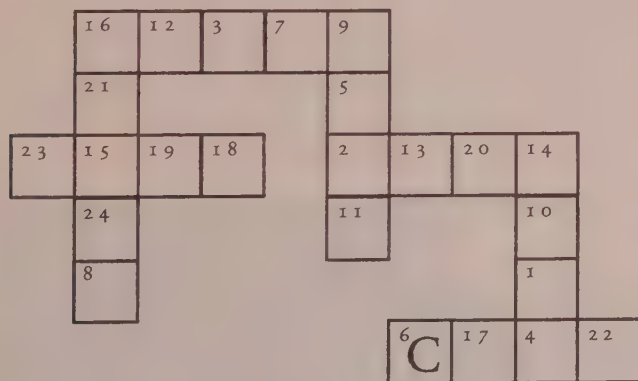
Persians, calicos, and Siamese

Stone or pebble

Did not return something

Rosemary, thyme, or bay leaf

Bread, crispy, and brown



1 2 3 4 5 6 7 8 9 10 11 12 13 14

15 16 17 18 19 20 21 22 23 24



BROWNIE INVITATION

Got a house brownie? If not, you might be able to attract one by making your room brownie friendly. It's as easy as 1-2-3!

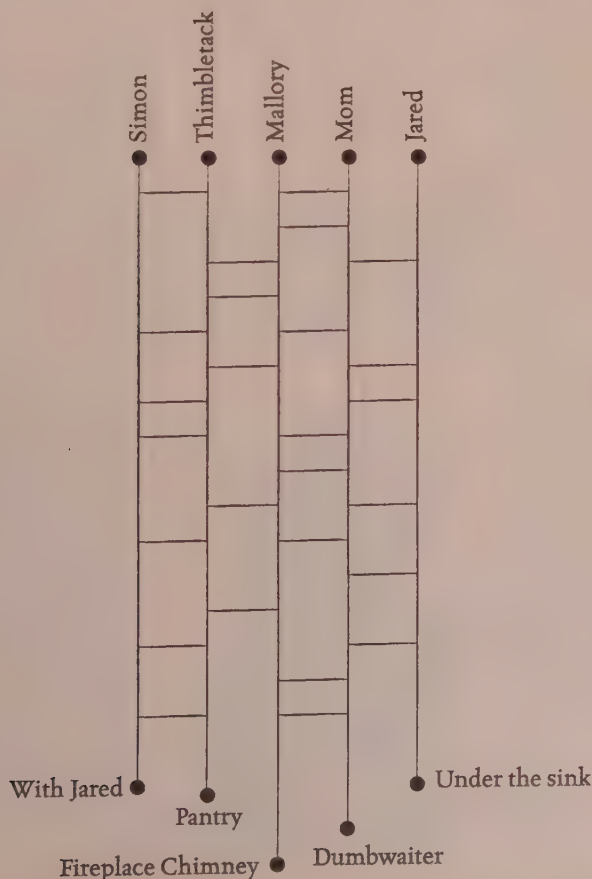
1. Tie or tape strands of thread from window sills, shelves, and tables for easy climbing.
2. Tuck buttons and a thimble where a brownie might easily find and use them.
3. Make a brownie house. Cut one side off a large cereal or cracker box. Build a bed, and maybe a table, chair, or lamp, and add some artwork for the walls. Make warm bedding and a pillow. Use craft sticks, cardboard, foam core, clay, bottle caps, fabric, toothpicks, or whatever you have on hand. Offer housewarming gifts: shiny things (coins, paperclips), bits of yarn, lace, fabric, string, and small toys. Make your brownie feel right at home!

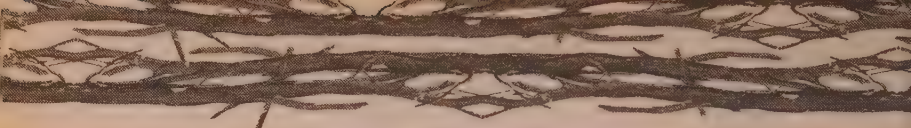




WHERE IS EVERYONE?

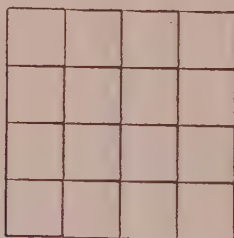
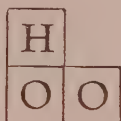
As the goblins break into the kitchen, the Graces hide. Begin at the dot below each character's name. Follow the vertical line downward until you reach a horizontal line. Travel along the horizontal line until you reach another vertical line, then follow that line downward again. *You must take the new path at every intersection, always traveling down, left, or right.* If you follow the paths correctly, you'll discover who hides where.





BUILDING BLOCKS

Fit the letter blocks into the grid to spell a message from Thimbletack.



ANSWERS

Page 3

IT'S TRUE !

ELF

RAVEN

NATURE

SHAMROCK

ELDERLY

ANYHOW

TRUTH

SECRET

OGRE

NEEDLE

They're Everywhere!

Page 4

MOVIE LINES

SOMETHING IS

IN THE HOUSE

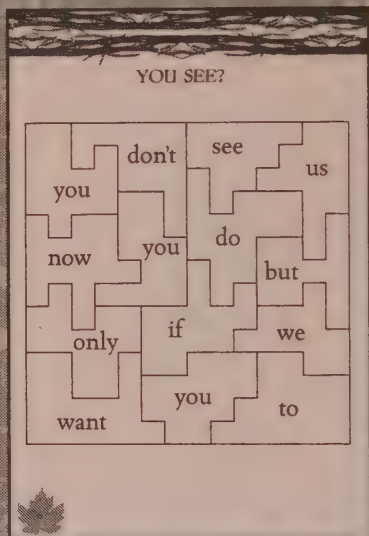
WITH US

— Jared

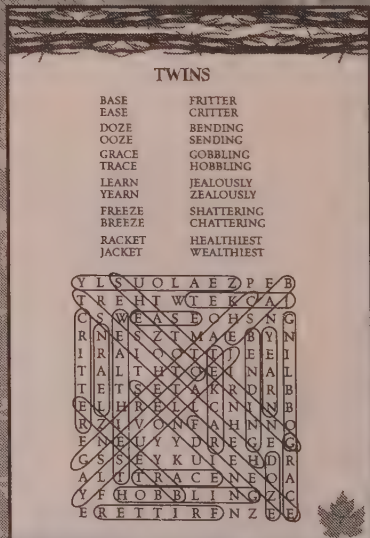


ANSWERS

Page 6



Page 7



ANSWERS

Page 8

POP-UPS

Column A	Column B
Tape	Castle <u>C</u>
Shoe	Braid <u>A</u>
Lets	Horse <u>R</u>
Suits	Track <u>K</u>
Least	Tissue <u>E</u>
Cart	Style <u>Y</u>
Bird	Paste <u>S</u>

CAR KEYS

Page 9

EVERY SQUARE

Start → → Stop

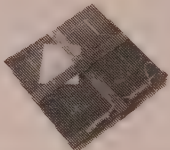
ANSWERS

Page 10



CHARM BREAKER

1R	1D	F
1D	1D	2L
2U	1R	2U



Page 11



HIDE AND SEEK

H	I	D	E
W	I	D	E
W	I	N	E
W	I	N	D
W	I	L	D
W	E	L	D
W	E	E	D
S	E	E	D
S	E	E	K



ANSWERS

Page 12

THIMBLETACK'S RHYME TRAIL

GUIDE	EYED	ELBOW	CALICO	CAPE	GAPE
GRAND	FIT	EXIT	CEASE	NICE	GOBLIN
SOME	SAVE	SLICE	SPRITE	PEACE	POST
CRUMB	HUM	MICE	RICE	RARE	ROAST
CASE	HAIR	PART	PENNY	MANY	MOST
GRACE	BASE	BALD	BURN	SEAL	MYTH
GOAL	FORT	FERN	LEARN	STERN	LOOK
GIVE	QUART	QUIT	HIT	HOOK	BOOK

Page 15

DIALOGUE BOXES

I	T	S		A		B	O	O	K
I		D	I	D	N	T		T	H
N	K		R	E	A	D	I	N	G
I	T		W	O	U	L	D		U
L	E	A	S	H		G	O	B	L
N		F	U	R	Y		O	K	A

—Jared

ANSWERS

Page 16

SHAPE SIFTING

1. A, B, C, D, J, K, L
2. D, E, F, G, H, I, K
3. B, F, I, K, L
4. A, D
5. C, J

Page 17

STUCK IN THE MIDDLE

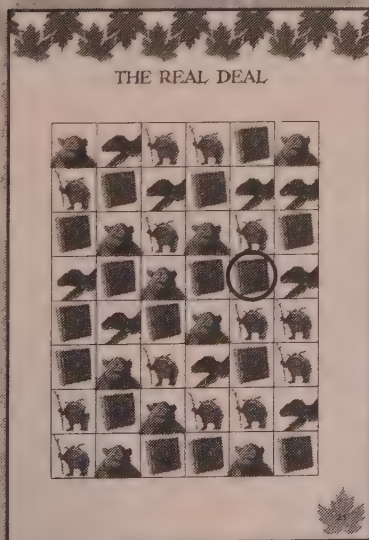
WEEK E N D LESS
HEY D A Y DREAM
RED W O O D CHUCK
ARROW H E A D PHONE
BUTTER M I L K SHAKE
HAND S T A N D STILL
SAND P A P E R BACK
SOME W H E R E V E R
HEART B R E A K FAST
PICK P O C K E T KNIFE

ANSWERS

Page 18

	Flower	Beetle	Worm	Grass
Jared	☒	☐	☐	☐
Simon	☐	☐	☐	☒
Mallory	☐	☒	☐	☐
Lucinda	☐	☐	☒	☐

Page 21



ANSWERS

Page 22

RHYME TIME



CABINET
CLARINET
JET

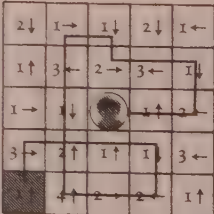
DUE
ALPABET
REGRET

VEET
VIOLET
CADET
SUNSET



Page 23

MALLORY'S MAZE



1



ANSWERS

Page 24

APPEASE OF CAKE?

S	O	O	T	H	E						
			M	O	L	L	I	F	Y		
		C	O	N	C	I	L	I	A	T	E
		Q	U	E	L	L					
A	L	L	A	Y							

Page 27

SIMON SAYS

	A	B	C	D	E
1	X	X	It	DE	WE
2	SE	DE	X	DE	Has
3	DE	That	DE	Old	SM
4	People	X	X	DE	Alone
5	DE	DE	Smell	DE	WE

ANSWERS

Page 28



CHARMED

You must protect the book.
Keep it in the circle
safe from the ogre.

—Thimbletack



Page 29



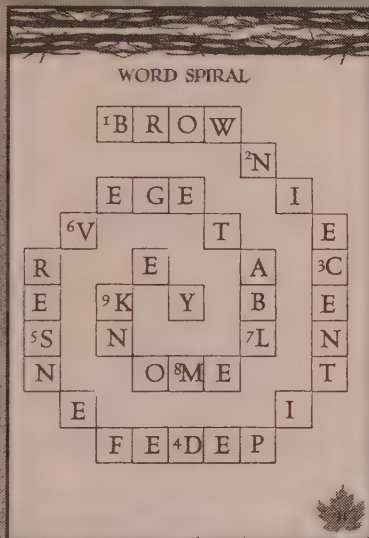
THIMBLETACK'S BINGO

B I N G O				
CAGE _____	WHEEL _____	QUEEN _____	FEET _____	BEST _____
TRY HIGH	PLAY WEIGH	HAIR LAUGH	SPEAK UNIQUE	CAT NOTE
HAWK _____	RIGHT _____	Face	GIFT _____	LIST _____
GRIN _____	ANTS _____	CAT _____	FIRE _____	TAX _____
RUDE _____	LUNCH _____	SEA _____	PHONE _____	SEW _____

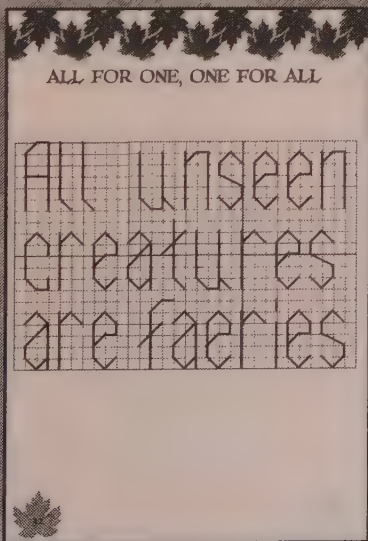


ANSWERS

Page 31



Page 32



ANSWERS

Page 33

SHAPE-SHIFTING



Hexagon



Sphere



Cylinder



Pyramid

OGRE
(Mulgarath, the ogre, is a shape-shifter)

Page 34

BLAZE THROUGH THE MAZE

SOAP		
	ENVELOPE PUFF	MOOD LIME
	RUDE TOUGH	RHYME

ANSWERS

Page 35

BOGGART PRANKS

Thimbletack's Pranks

Victims		Sewed pant legs shut							
		Hid towels							
		Set clock an hour behind							
		Put salt in sugar bowl							
		Tuesday	Wednesday	Thursday	Friday				
Jared	☐					☐			
Simon				☐	☐				
Mallory			☐						☐
Helen		☐				☐			

Page 37

ALL IN A DAY'S WORK

1. CLASP
2. PLACE
3. BLINK
4. TREE
5. FRONT
6. THICK
7. MAIL
8. BURST
9. WIT

SCIENTIST
1 2 3 4 5 6 7 8 9

Arthur Spiderwick

Page 38

LOOK ALIKES

T W I N
T H I N
C H I N
C O I N
C O R N
B O R N
B A R N
B A R S
B A Y S
B O Y S

ANSWERS

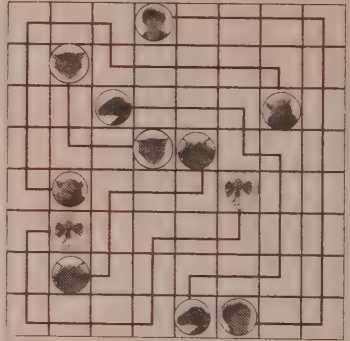
Page 40

BROWNIE TRANSFORMATION

BROWNIE
BIOWNRE
BIOWNRA
BIOGNRA
BIOGTRA
BIOGGTRA
BOGGTRA
BOGGART

Page 41

ANOTHER FACE IN THE CROWD



Page 44

WORD WISE

REACH

RISE

RAPTURE

RIGHT

The letter R

BAKE

BARE

BURN

BIKE

The letter B

NEED

NEW

NATIVE

NICE

The letter N

YEARN

YARD

YAWN

YACHT

The letter Y

OIL

OATH

ORANGE

OVAL

The letter O

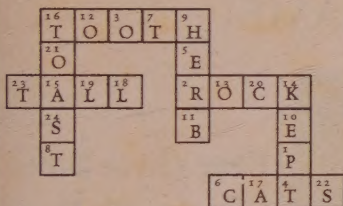
BYRON

Byron is a griffin.

ANSWERS

Page 45

THIMBLETACK'S ORDER



Thimbletack's order:
Protect the book at all costs.

Page 47

WHERE IS EVERYONE?

Simon - Fireplace chimney

Thimbletack – With Jared

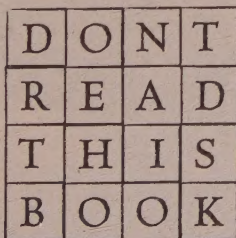
Mallory – Under the sink

Mom - Pantry

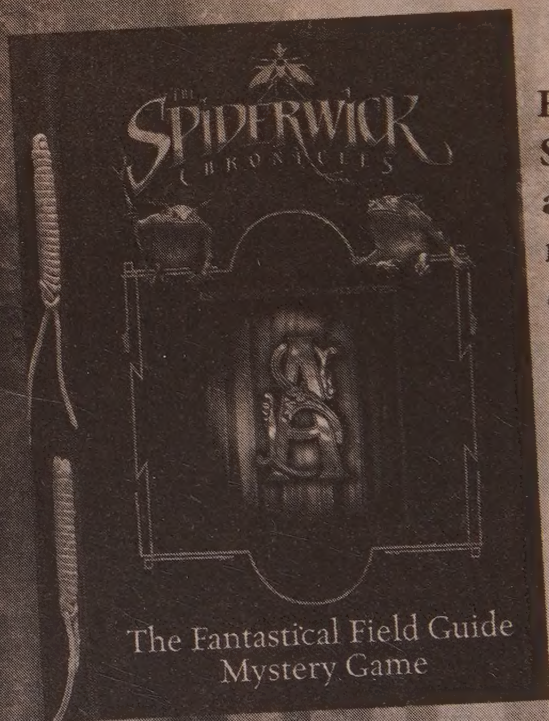
Jared – Dumbwaiter

Page 48

BUILDING BLOCKS



DELVE INTO THE FANTASTICAL WORLD OF THE SPIDERWICK CHRONICLES™ BOARD GAME!



Ever since Jared, Simon, Mallory and their mom moved into the old Spiderwick Estate, there have been strange goings-on afoot. It's time to get to the bottom of this mystery!

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THE SPIDERWICK CHRONICLES

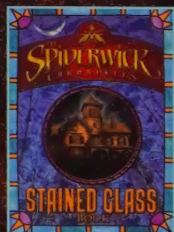
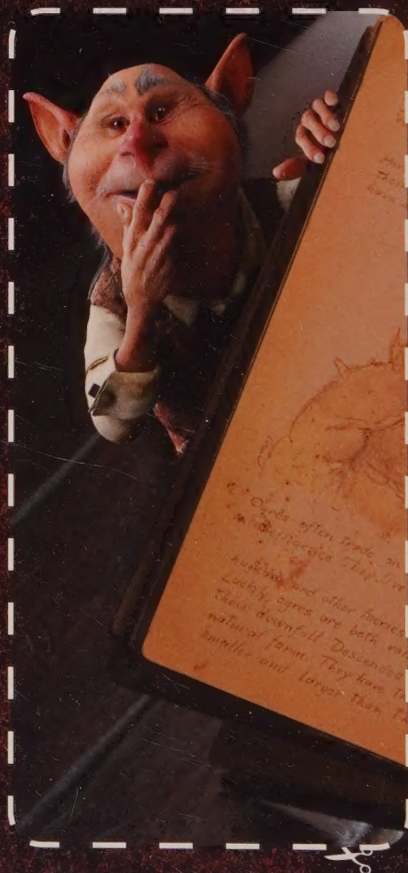
PARAMOUNT PICTURES AND NICKELODEON MOVIES PRESENT A KENNEDY/MARSHALL AND A MARK CANTON PRODUCTION A MARK WATERS FILM "THE SPIDERWICK CHRONICLES" FREDDIE HIGHMORE, MARY-LOUISE PARKER, ROCK NOLTE WITH JOAN PLOWRIGHT AND DAVID STRATHAIRN VOICES OF SETH ROGEN, MARTIN SHORT, SPECIAL VISUAL EFFECTS BY INDUSTRIAL LIGHT & MAGIC, VISUAL EFFECTS BY TIPPETT STUDIO, MUSIC BY JAMES HORNOR, COSTUME DESIGNER JOANNA JOHNSTON
EXECUTIVE PRODUCERS JULIA PISTOR, TONY DIERLITZ, HOLLY BLACK, PRODUCED BY MARK CANTON, LARRY FRANCO, ELLEN GOLDSMITH VEIN, KAREY KIRKPATRICK
SCREENPLAY BY KAREY KIRKPATRICK AND DAVID BERENBAUM AND JOHN SAYLES, DIRECTED BY MARK WATERS
BASED ON THE BOOKS BY TONY DIERLITZ AND HOLLY BLACK
PRODUCTION DESIGNER JAMES BISSELL, DIRECTOR OF PHOTOGRAPHY CALEB DESCHANEL, A.S.C.
EDITED BY MICHAEL KAHN, A.C.E.
SPIDERWICKCHRONICLES.COM



A BROWNIE BOOKMARK!

We all know how serious our beloved brownie, Thimbletack, can be about books! Be sure to treat your books with care, and never lose your place with this terrific Thimbletack bookmark! Ask an adult to cut out this brownie bookmark for you. Use it the next time you find yourself reading any of the Spiderwick Chronicles books!

Look for more
Spiderwick
Chronicles books
from
Simon Scribbles!



**Spiderwick Stained
Glass Book**



**Hogsqueal's
Activity Book**



**Make-Your-Own
Field Guide**



**Uncle Arthur's
Art Studio**



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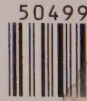
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